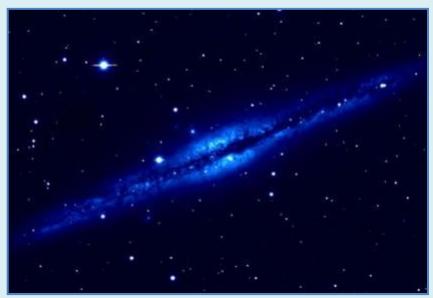
## Tracking

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# Tracking in Multimedia Luscking in Multimedia



## Multimedia

- Video
- Audio





## Video Tracking

• Use your eyes



## **Audio Tracking**

Use your ears



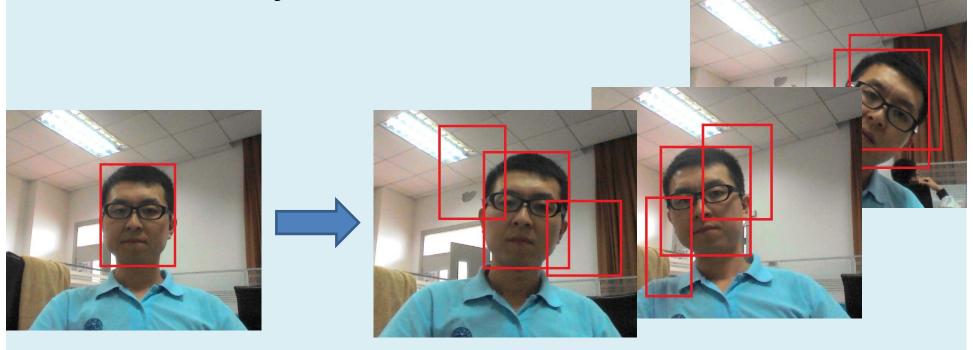
Visual Tracking Object Tracking

Tracking

Video Tracking

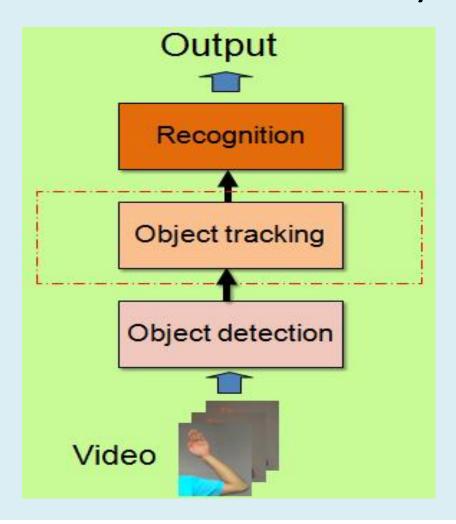
#### Definition

Given a bounding box defining the initial position of an object in a single frame, automatically determine the object's bounding box in the following frames or indicate the object is not visible.



## Why important?

An important Mid-level of a vision system



## Why important?

One of the most practical areas of CV



Illumination







Occlusion







#### Pose variants







#### • Clutter







Scale variant



Fast Motion



- Single camera
- Multiple camera
- Re -identification



- Static camera
- moving camera







- Single Object
- Multiple Object



- Visible
- Infrared



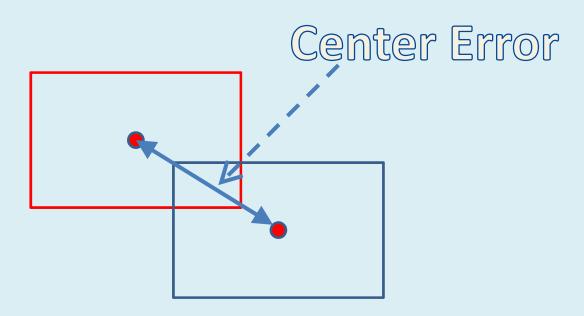
- Rigid Object
- Non-rigid Object



#### **Evaluation**

Center Location Error

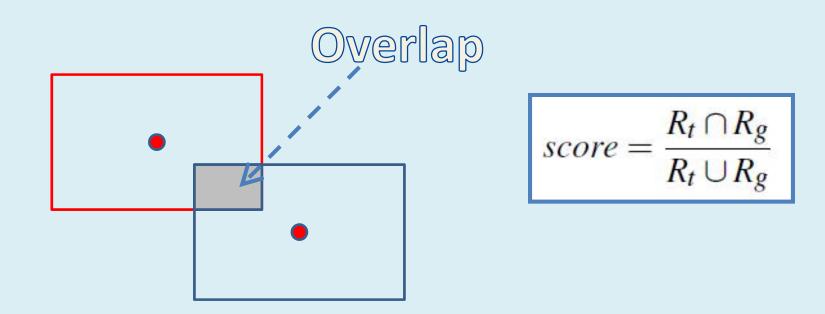
average Euclidean distance between the center of the tracked target and the ground truth in all the frames of one video.



#### **Evaluation**

Success Rate

The success rate is the radio of the frames whose scores are larger than a given threshold.



#### The State-of-the-art trackers

Tracking by detection is becoming popular.

This stems directly from the development of powerful discriminative methods in machine learning and their application to detection with offline training.

The discriminative trackers try to differentiate the target from the background by taking tracking as a binary classification problem.

## Real-Time Compressive Tracking(CT)

#### Core idea

Facilitate an efficient project from the image feature space to a low-dimensional compressed space.

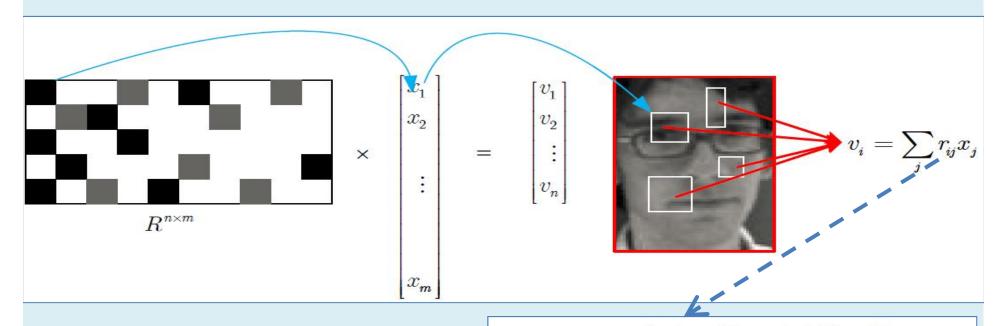
#### Theoretical basis

#### Compressive sensing theories

A small number of randomly generated linear measurements can preserve most of the salient information and almost perfect reconstruct the signal

#### **Feature Extraction**

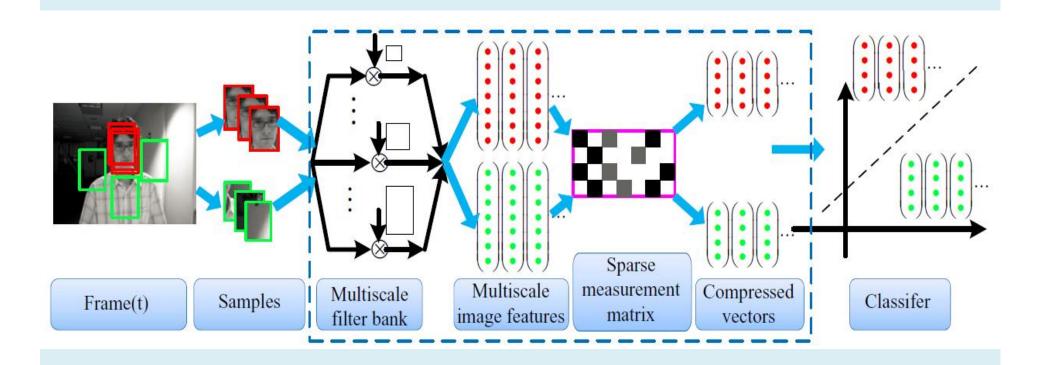
Dimension reduction



$$r_{ij} = \sqrt{s} \times \begin{cases} 1 & \text{with probability } \frac{1}{2s} \\ 0 & \text{with probability } 1 - \frac{1}{s} \\ -1 & \text{with probability } \frac{1}{2s}. \end{cases}$$

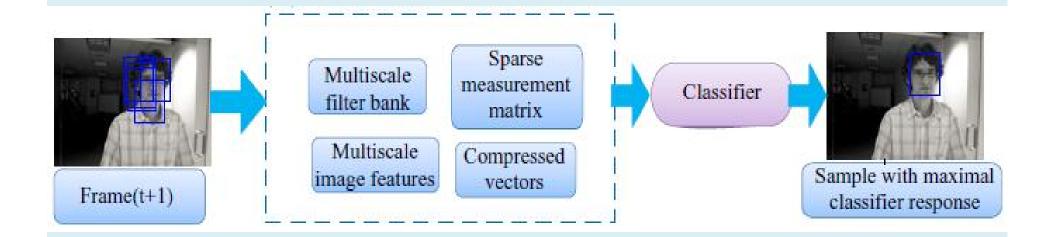
#### Updating the classifier at the t-th frame

Positive and negative samples are used to train a Naïve Bayes Classifier



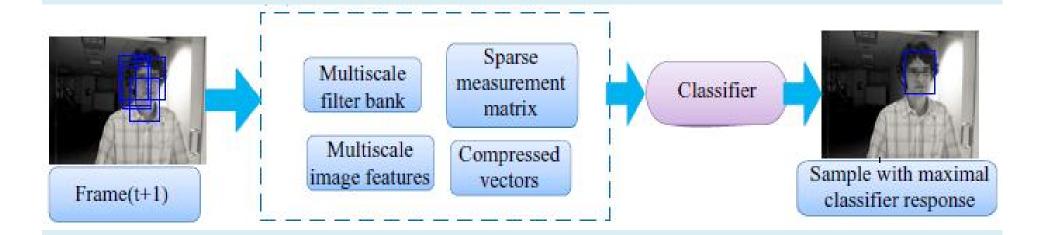
## Tracking at the (t+1)-th frame

The sample which has the highest score will be the tracked position.



$$H(\mathbf{v}) = \log \left( \frac{\prod_{i=1}^{n} p(v_i|y=1)p(y=1)}{\prod_{i=1}^{n} p(v_i|y=0)p(y=0)} \right) = \sum_{i=1}^{n} \log \left( \frac{p(v_i|y=1)}{p(v_i|y=0)} \right)$$

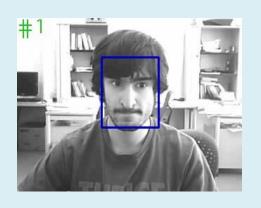
## Tracking at the (t+1)-th frame

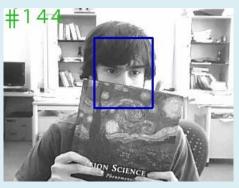


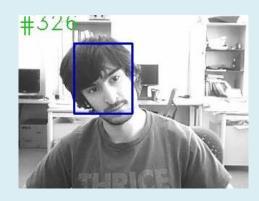
$$H(\mathbf{v}) = \log \left( \frac{\prod_{i=1}^{n} p(v_i|y=1)p(y=1)}{\prod_{i=1}^{n} p(v_i|y=0)p(y=0)} \right) = \sum_{i=1}^{n} \log \left( \frac{p(v_i|y=1)}{p(v_i|y=0)} \right)$$

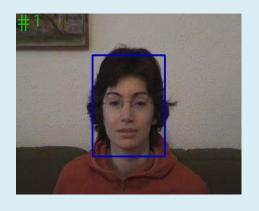
$$p(v_i|y=1) \sim N(\mu_i^1, \sigma_i^1), \quad p(v_i|y=0) \sim N(\mu_i^0, \sigma_i^0).$$

## Experiments













## **Experiments**



## Experiments









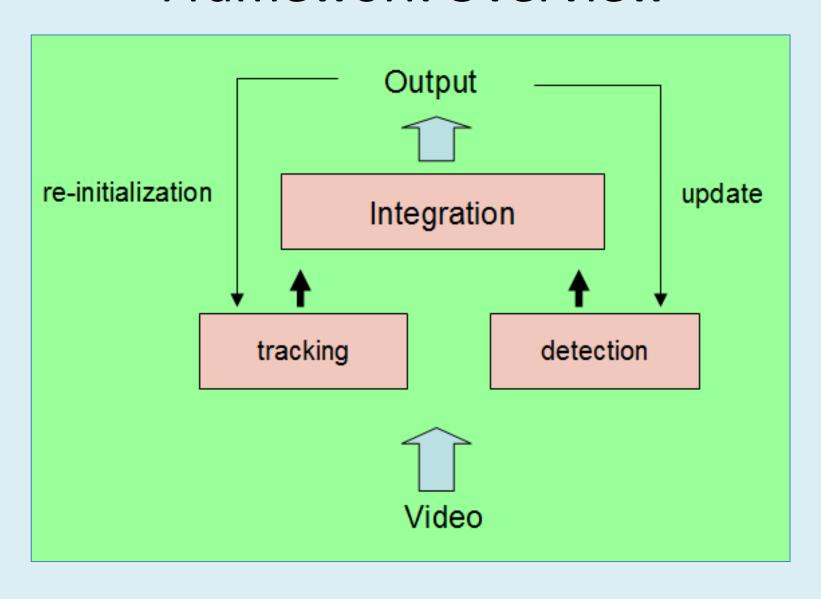
## Tracking-Learning-Detection(TLD)

Core idea

Combination of motion tracking and object detection. Focused on long-term tracking.

Use detector to relocate the tracker.

#### Framework Overview

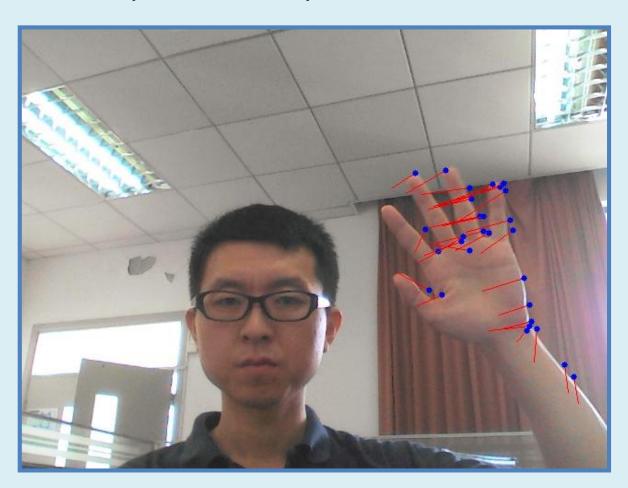


## Tracking Module of TLD

- Frame difference
- Background subtraction
- Optical flow

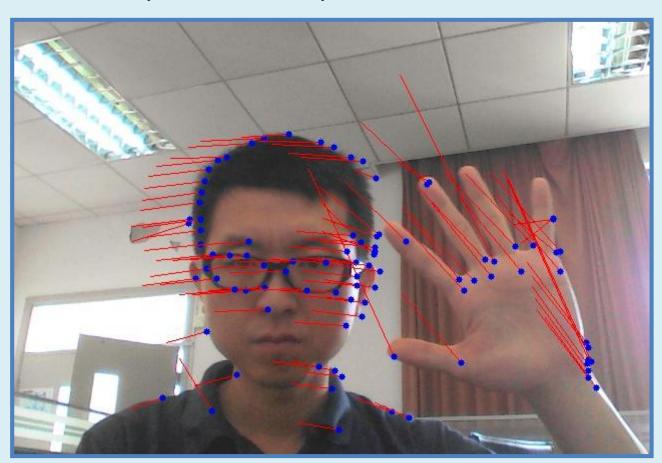
## **Optical Flow**

• A classical, common, successful method



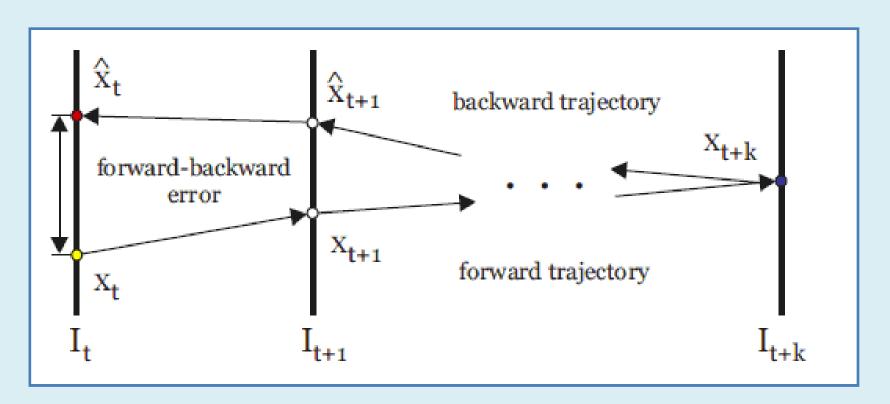
## **Optical Flow**

• A classical, common, successful method

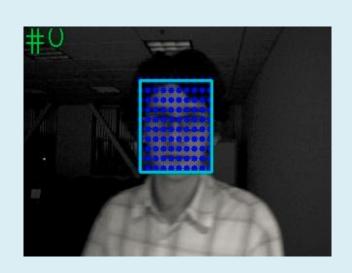


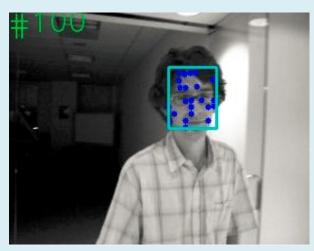
Assumption

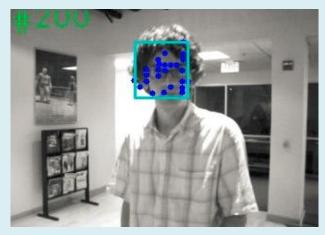
A good tracker should have forward-backward consistency.



- Features can be simple
- Handle scale variants
- Simple and efficient
- Sensitive to illumination variants
- Lack of self-learning and update

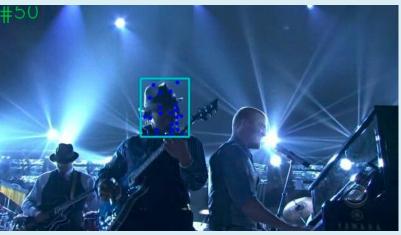


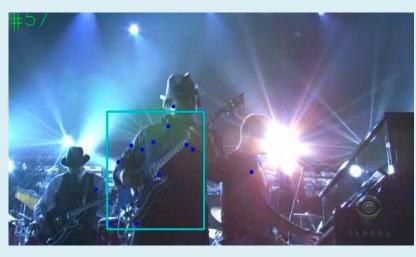








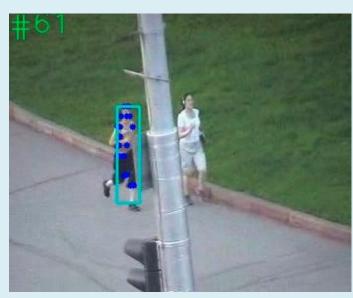






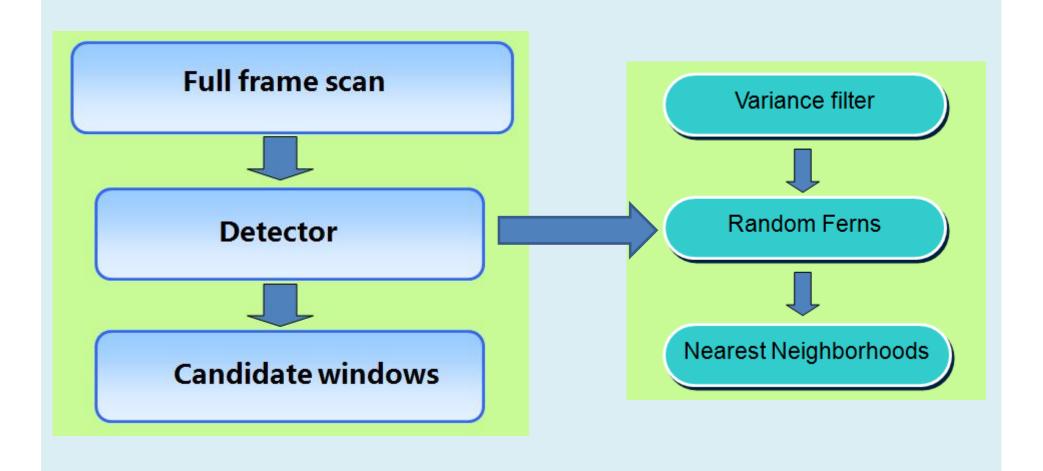








### Detection Module of TLD

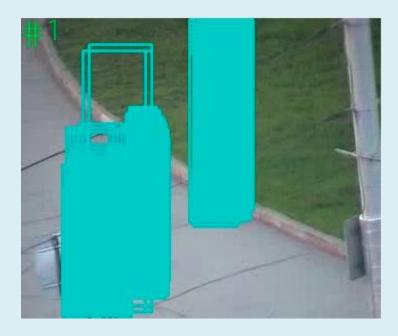


#### Variance Filter

Remove patches that are smooth.

Effective for the images that have smooth background

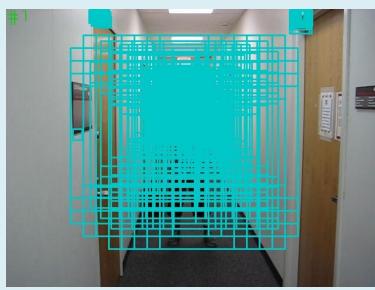




#### Variance Filter

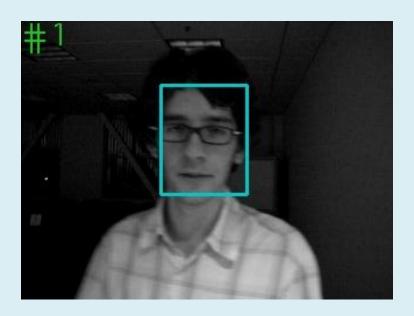
When background is more complicated, the effect will get worse.

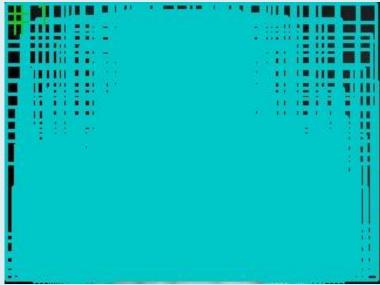




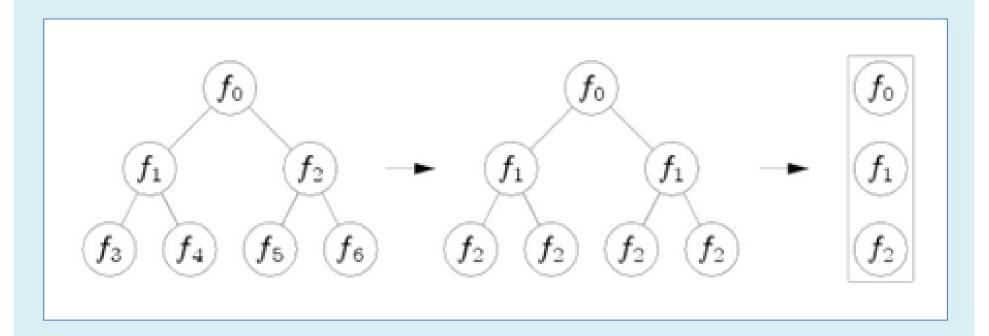
#### Variance Filter

When object is similar to the background, the effect will get worse.





- The core part of the detector of TLD.
- Different from Random Forests
   same criterion for every layer, become linear

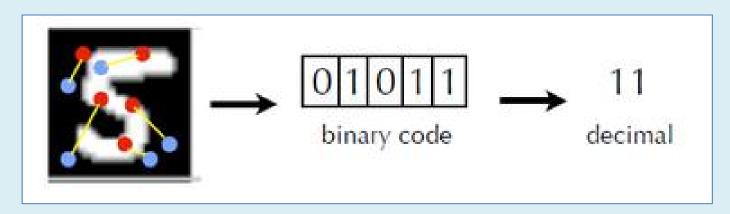


#### Feature Extraction

#### LBP features

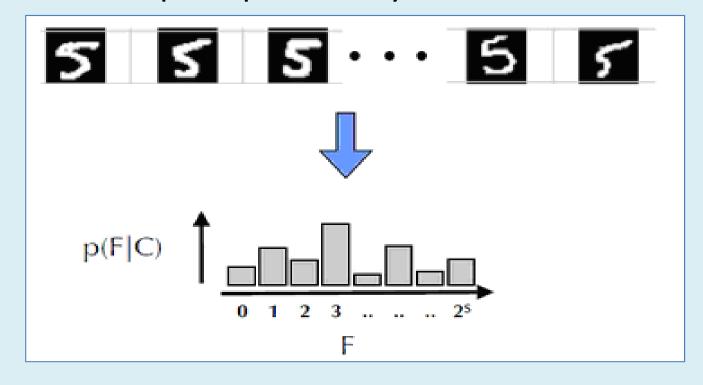
Select two points A and B randomly from one patch, compare their intensity, if I(A) > I(B), then the feature value is 1, else is 0.

Example: one patch passes a fern with 5 nodes.

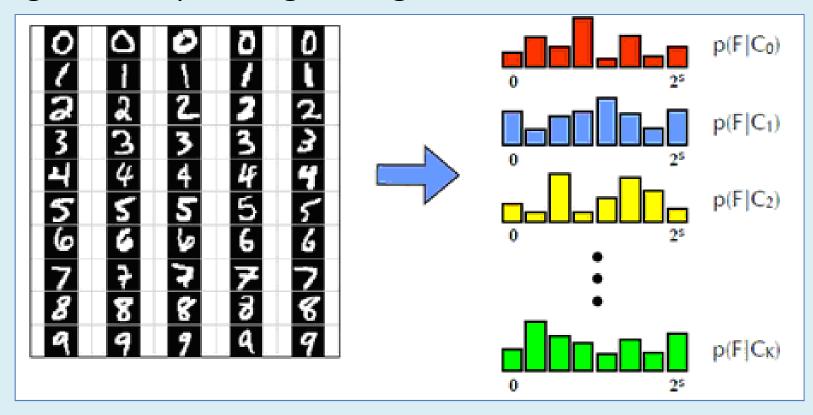


If one fern has s nodes, then there will be 1+2s feature values

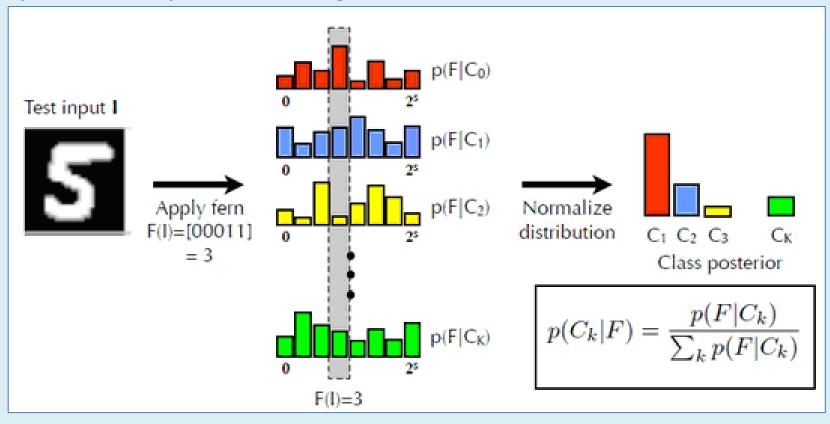
The samples of one class pass the fern, we can get the histogram of the prior probability.



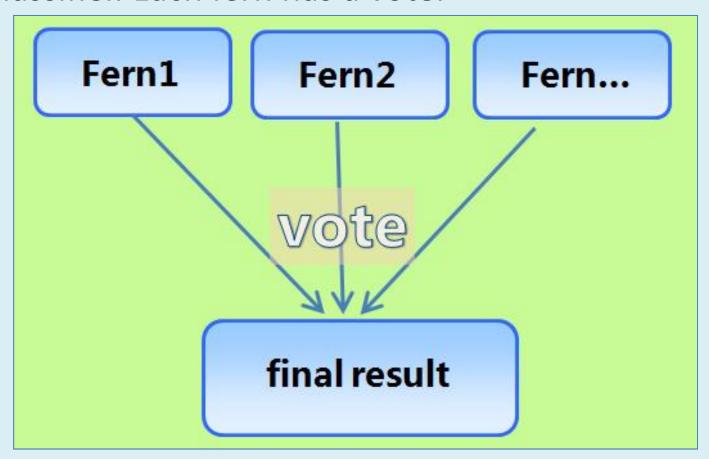
Samples of different classes pass the fern, we can get corresponding histograms.



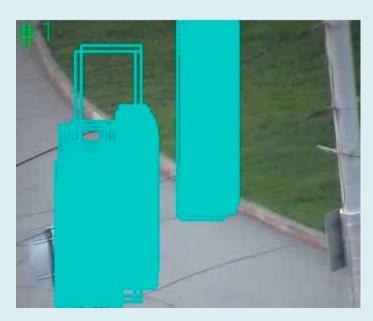
When a new patch passes the fern, if its feature is 00011(3) for example, then find the max posterior probability from the given distribution.



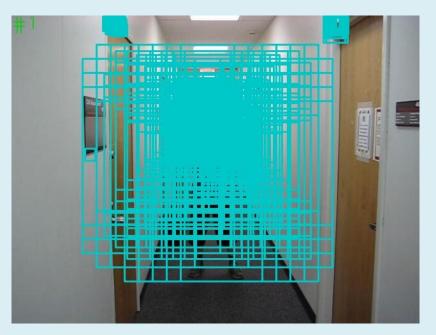
We usually use a few ferns to form a random ferns classifier. Each fern has a vote.



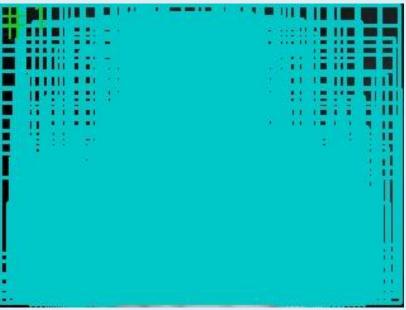
In TLD, 13 nodes each fern, 10 ferns.

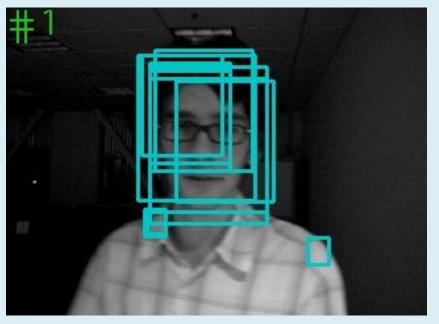






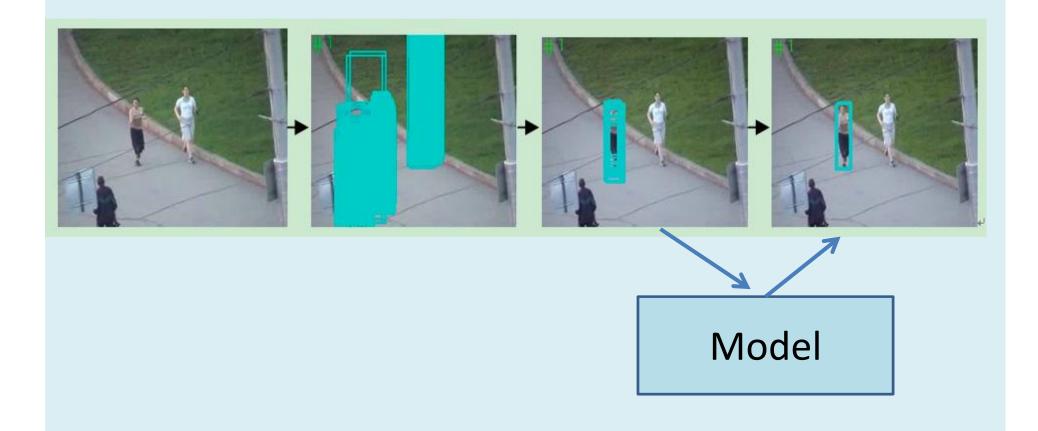




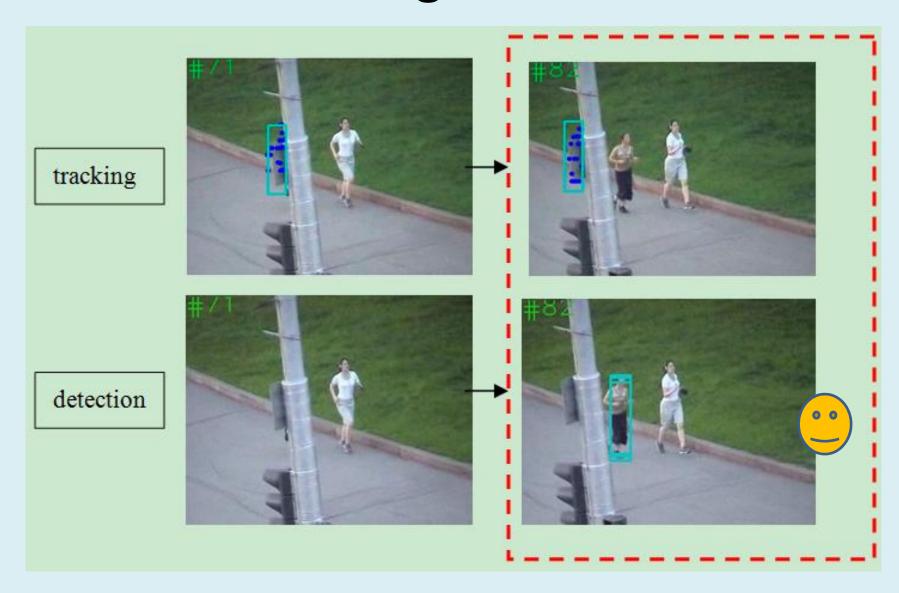


## Nearest Neighborhood

Compute the similarity with object models.



## Integration



#### **Conclusions & Future Directions**

- There is not a perfect tracker.
   Select the most suitable one according to the application.
- New discriminative features.
- Dynamic and motion analysis.

#### Conclusions & Future Directions

- Depth information from multi-views.
- Re-identification.
- Integration of Video & Audio tracking

#### References

- Kaihua Zhang, Lei Zhang, Ming-Hsuan Yang. 20
   Real-Time Compressive Tracking. ECCV, 2012.
- Zdenek Kalal, Krystian Mikolajczyk, Jiri Matas.
   Tracking-Learning-Detection. In PAMI, 2010.
- Kalal Z, Matas J, Mikolajczyk K. P-N learning: Bootstrapping binary classifiers by structural constraints. IEEE Conference on Computer Vision and Pattern Recognition (CVPR), 2010.

# Thank you